Park Reality Mapping

Danielle Littman and Katty Regalado
Chicago Park District Dept. of Culture, Arts, and Nature

#PACC17
Goals for today:

- Create a visual representation of the assets and obstacles in our parks
- Think about how the assets in and around our parks can help address some of the obstacles we face as PACs
Asset Mapping:

**Asset:** An item of value owned; a quality, condition, or entity that serves as an advantage, support, resource, or source of strength.

**Mapping:** To make a map of; to show or establish the features or details of, with clarity like that of a map; to make a survey of, or travel over for, as if for the purpose of making a map.
Reality Mapping

- Mapping the *reality* of a space - both assets and obstacles
Draw a black sharpie map of the reality of this space. Include people, physical features, what people are doing, what surrounds the park. Be general and specific. Work in a way that makes sense to your group.
Reality Mapping: Part 2

• Choose 2 colors besides what you’ve used so far. Of what you’ve drawn, color code things that feel like obstacles and things that feel like assets.

• On post-its, write how something that your PAC could do may:
  • address the obstacles
  • build on the assets
Sharing:

- Each group shares something they discovered in this process
- Gallery walk
Additional Questions?

Feel free to contact us!

Danielle.littman@gmail.com

Katherine.Regalado@ChicagoParkDistrict.com

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