



Park Reality Mapping

Danielle Littman and Katty Regalado

Chicago Park District Dept. of Culture, Arts, and Nature

#PACC17



Goals for today:

- Create a visual representation of the **assets** and **obstacles** in our parks
- Think about how the assets in and around our parks can help address some of the obstacles we face as PACs

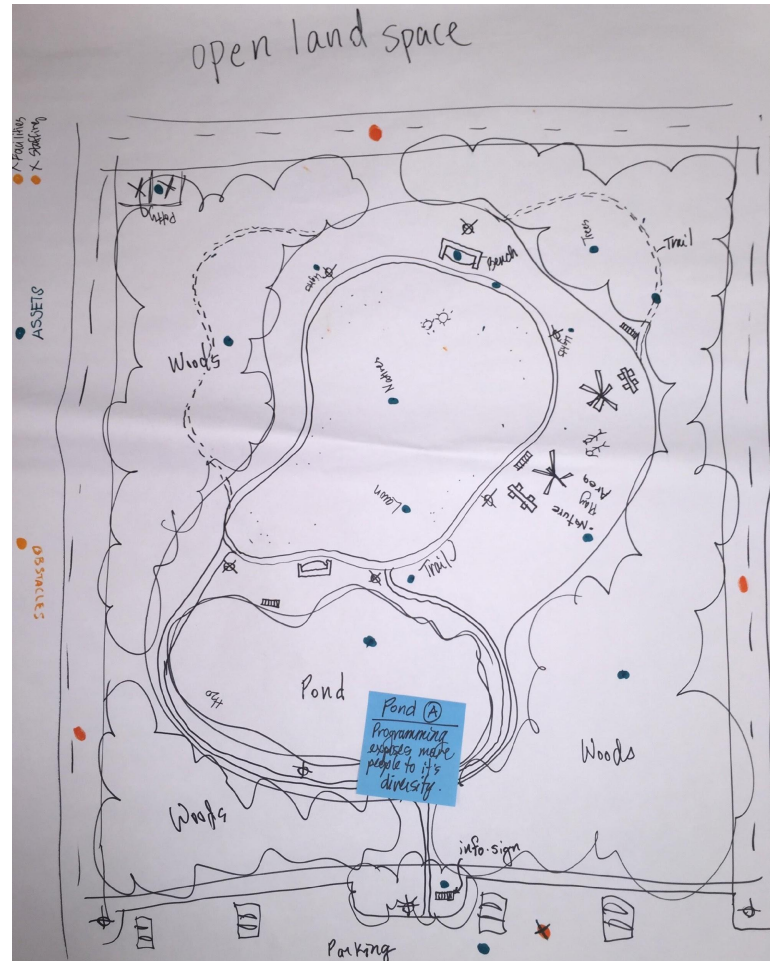
Asset Mapping:

Asset: An item of value owned; a quality, condition, or entity that serves as an advantage, support, resource, or source of strength

Mapping: To make a map of; to show or establish the features or details of, with clarity like that of a map; to make a survey of, or travel over for, as if for the purpose of making a map

Reality Mapping

- Mapping the *reality* of a space - both assets and obstacles



Park Reality Mapping: Part 1

Draw a black sharpie map of the **reality** of this space. Include people, physical features, what people are doing, what surrounds the park. Be general and specific. Work in a way that makes sense to your group.

Reality Mapping: Part 2

- Choose 2 colors besides what you've used so far. Of what you've drawn, color code things that feel like **obstacles** and things that feel like **assets**.
- On post-its, write how something that your PAC could do may:
 - address the obstacles
 - build on the assets

Sharing:

- Each group shares something they discovered in this process
- Gallery walk



Additional Questions?

Feel free to contact us!

Danielle.littman@gmail.com

Katherine.Regalado@ChicagoParkDistrict.com

#PACC17

